

Morse Code Learning - CW Scribble

CW Scribble & Hangman - Morse Code Learning Event

Group Members:

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Event Overview:

- **Name of the Event:** CW Scribble, combined with Hangman
- **Number of Participants:** 6 people
- **Level of Experience:** 0-100% (Participants may range from beginners to experienced)
- **Duration:** 1-2 days
- **Location/Space Needed:**
 - Can be done remotely or in a physical room.
 - Morse key and computer required for either option.

Food:

- **Meals:** Not needed.

Budget:

- **Do you need money for the event?**
 - If done remotely, no additional costs beyond a computer.
 - If in-person, money might be needed to rent a room or space.

Materials and Equipment Needed:

- Morse key
- Computer (for remote participation or additional game features)

Organizer's Preparations:

- Prepare a list of random words that can be found easily using Google or other resources.
- Set the time and place for the event (either a physical location or an online platform for remote participation).

What Participants Need to Bring:

- Laptop (for both in-person and remote participation)

Game Explanation and Rules:

Game Format: CW Scribble (with Hangman bonus rounds)

1. **Objective:** Help participants learn and practice Morse code (CW) by guessing and spelling random words using CW. Up to 10 letters and numbers will be used during the game.
2. **How it Works:**
 - Each round, a player selects a random word from a pre-determined list (offering 3 choices).

- The player transmits the word in Morse code, and the other participants have to guess the word and spell it back using CW.
 - Correct answers earn points, and the player who accumulates the most points by the end of the game wins.
3. **Bonus Round (Hangman Variant):**
- To make the game more engaging, a "Hangman Bonus Round" will be included.
 - In this round, participants must guess a more complicated word transmitted in CW.
 - This round offers additional points compared to regular rounds, encouraging participants to improve their Morse code proficiency.

Additional Game Idea: Codeword in CW

- **Concept:** This variation can also be played online. Clues and answers are provided exclusively in CW.
- Participants must decipher the clues and respond with the correct answers, all using Morse code. This version emphasizes both accuracy and speed in interpreting and transmitting CW.

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